Abstract—The Cloud Computing data Centre has abundant hosts as well as Solicitation requests. A Cloud Computing platform that manoeuvre behind the corporate firewall and within control of an organisation IT department. Cloud deals numerous aids such as self-service, agility, efficiency, security, better resource utilization and faster time to market. To improve the working enactment of the cloud service provider load balancing is one of the indispensable aspects. Load Balancing distribute the dynamic workload across all nodes based on some prediction. In cloud, Load Balancing as a technique is realistic across different data centre to ensure the network convenience by diminishing use of computer hardware, Software catastrophes and proper resource utilization. In this paper, discuss the available techniques of load balancing and comparing all techniques with already available techniques and environment of algorithm.

Keywords-- Cloud Computing, Efficiency, Resource Utilization, Service Provider, Load Balancing, Dynamic.

I. INTRODUCTION

Cloud Computing became widespread in last rare year. Cloud provides stretchy software as service (SaaS), Platform as Service(PaaS), Infrastructure as Service (IaaS)[3].The cloud computing an internet based enlargement in which dynamically accessible and frequently virtualized assets are provided as a service over the internet has become a substantial dispute[3].Using internet technologies enormously ascendable IT-related competencies are provided to multiple peripheral consumers “as a Service” in the cloud computing [13].Private and Public are the two types of the cloud. Depending on the application demand cloud computing infrastructure countenance forming a capricious number of virtual machine instances. There are supplementary service that are offered from cloud apart from the basic cloud service [14].Enterprise communication elucidation to customers are outsource by communication as a service (CaaS) [15]. The CaaS vendors blameable for administration of hardware and software voice over Ip.immediate messaging service, video conferencing, soft phone, multimedia conferencing which mean all activity related to communication. Essential for user sharing of database, remotely hosted database service provides by Database as a Service (DaaS) and make to function as if the database were local.

Monitoring as a Service (Maas) provides monitoring for security such as outward thread, susceptibility exposure, monitoring for trouble shooting, monitoring for service level agreement (SLA) compliance and quality of services (QOS) [15].Have a need of having decidedly available resource to service the request on demand where the consumers pay for the resource utilized promptly, so cloud is a pay-go model [3]. To distribute the large amount of workload over a node using the load balancing technique. In the load balancing contribute the load over the node. To distribute or divide the load among the node considering some prediction. Dynamic resource can be effectively managed on a cloud computing platform using the load balancing concept [1]. In general, load balancing algorithm can be sketchily categorized as Dynamic or Static, Centralized or Decentralized, Periodic or Non-Periodic and those with threshold or without threshold [5]. Load balancing in the cloud computing based on standard load balancing but differs from classical thinking on load-balancing architecture and implementation by using commodity servers to perform the load balancing, which provides for new opportunities and economies of scale as well as presenting its own unique set of challenges

II. DEPLOYMENT MODEL OF CLOUD:

A. Private Cloud

The cloud infrastructure is wrought exclusively for all organization build his over cloud. Private cloud permits organization to retain total control over their infrastructure, application and data.[8]

B. Public Cloud

It is the most shared and prevalent form in which cloud infrastructure is made available to the universal public or a huge organization to universal is maintained by an industry trade cloud service which means that pay as per use.[8]
C. Community Cloud

Community Cloud resources are shared and managed by numerous organizations, supporting a specific community with communal apprehensions.

D. Hybrid Cloud

Hybrid cloud is a combination of two or more cloud types (public, private, community) that remain unique entities.

In Private cloud, the system is superior in governance over data, while in Public cloud, the cloud service provider is responsible for many aspects related to fortifying organization and data. Public clouds have enhanced resource utilization proportion with private cloud.

III. LITRATURE SURVEY

In the Load balancing important things are estimation of load, comparison of load, stability of different system, performance of system, interaction between the nodes, nature of work to be transferred, selecting of nodes and many other ones that consider while developing such algorithms. [Ali M. Alakeel, “A Guide to Dynamic Load Balancing in Distributed Computer Systems”, IJCSNS International Journal of Computer Science and Network Security, VOL.10 No.6, June 2010][4] Two main categories of load balancing algorithms are available; they are named as static and dynamic. Static load balancing algorithms need prior knowledge of the System.

A. Existing Load Balancing Techniques in Cloud Computing:


It achieves load balancing by first mapping tasks to virtual machines and then virtual machines to host resources thereby improving the task response time, resource utilization and overall performance of the cloud computing environment.

II. Honeybee Foraging Behavior: M. Randles et al. [Randles M., Lamb D. and Taleb-Bendiab A. (2010) 24th International Conference on Advanced Information Networking and Applications Workshops, 551-556][10] investigated a distributed and scalable load balancing technique that uses random sampling of the system domain to achieve self-organization and balancing the load across all nodes of the system. The performance of the system is improved with high and similar population of resources, resulting in an increased throughput by effectively utilizing the increased system resources. It is degraded with an increase in population diversity.

IV. Active Clustering: M. Randles et al. [Randles M., Lamb D. and Taleb-Bendiab A. (2010) 24th International Conference on Advanced Information Networking and Applications Workshops, 551-556][10] investigated a self-aggregation load balancing technique that is a self-aggregation algorithm to optimize job assignments by connecting similar services using local re-wiring. The performance of the system is enhanced with high resources thereby increasing the throughput by using these resources effectively. It is degraded with an increase in system diversity.

V. ACCLB: Z. Zhang et al. [Zhang Z. and Zhang X. (2010) 2nd International Conference on Industrial Mechatronics and Automation, 240-243][3] proposed a load balancing mechanism based on ant colony and complex network theory (ACCLB) in an open cloud computing federation. It uses small-world and scale-free characteristics of a complex network to achieve better load balancing. This technique overcomes heterogeneity, is adaptive to dynamic environments, is excellent in fault tolerance and has good scalability hence helps in improving the performance of the system.
This algorithm provides large-scale load balancing with distributed dispatchers by, first load balancing idle processors across dispatchers for the availability of idle processors at each dispatcher and then, assigning jobs to processors to reduce average queue length at each processor. By removing the load balancing work from the critical path of request processing, it effectively reduces the system load, incurs no communication overhead at job arrivals and does not increase actual response time.

IV. PROPOSED MODEL

Load Balancing algorithms are designed for all intents and tenacities to equally manage the load on processors and maximize their utilization while minimizing the total task execution time. There is patchy dissemination of marvellous upsurge in workload which domino effect in server overburdening and server may clang. Due to the load, it is decisive to control workloads to improve system performance and maintain stability[18]. The load which is on a cloud is a variable and depends on a various factor[18]. To kneb this problematic of inequality of load on cloud and to intensification its working efficiency provide the proposed work for that. The proposed system basically divide into three model such as server, submitter(Cloud User) and the processors. This model is basically develop for the balancing the jobs or the load which overcome the problem of the server crash and the inequality of the load.

A. General steps which included into proposed model.
a) Cloud user which called submitter submit task to the server.
b) Load balancer is used to balance or divide the load on the basis of the constraints using the liner programming.

c) Divide the load and submit it to the proper processor.
d) Processer consider the quality of the factors such as cost, utilization of resource etc.
e) Prosessor process the load and submit the result after proper load distribution and task completion to the server.
f) Server submit result to cloud user with the low response time.

In the propose System the steps we follows get an proper utilization with the minimum cost of balancing the load and resource utilization or provisioning.For the balancing the workload consider the quality of factor as a constraints which depends on the task which submiter submit to the server and give the optimal solution to the user.

### TABLE 1

<table>
<thead>
<tr>
<th>Sr.No</th>
<th>Technique</th>
<th>Author /Year</th>
<th>Environment</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I.</td>
<td>VectorDot</td>
<td>A. Singh et al. / 2008</td>
<td>Datacenters with integrated server and storage virtualization</td>
<td>1. Uses dot product to distinguish node based on the item requirement</td>
</tr>
<tr>
<td>II.</td>
<td>Carton</td>
<td>R. Stanojevic et al. / 2009</td>
<td>Unifying framework for cloud control</td>
<td>1. Uses Load Balancing to minimize the associated cost and uses Distributed Rate Limiting for fair allocation of resources</td>
</tr>
<tr>
<td>III.</td>
<td>COMPARE AND BALANCE</td>
<td>Y. Zhao et al. / 2009</td>
<td>Intra-Cloud</td>
<td>1. Based on sampling  2. Uses adaptive live migration of virtual machines</td>
</tr>
<tr>
<td>IV.</td>
<td>Event-driven</td>
<td>V. Nae et al. / 2010</td>
<td>Massively Multiplayer Online Games</td>
<td>1. Uses complete capacity event as input, analyzes its components and generates the game</td>
</tr>
<tr>
<td>V.</td>
<td>Scheduling strategy on LB of VM resources</td>
<td>J. Hu et al. / 2010</td>
<td>Cloud Computing</td>
<td>1. Uses Genetic algorithm, historical data and current state of system to achieve best load balancing and to reduce dynamic migration</td>
</tr>
<tr>
<td>VI.</td>
<td>LBVS</td>
<td>H. Liu et al. / 2010</td>
<td>Cloud Storage</td>
<td>1. Uses Fair-Share Replication strategy to achieve Replica Load balancing module which in turn controls the access load balancing  2. Uses writing balancing algorithm to control data writing load balancing</td>
</tr>
<tr>
<td>VII.</td>
<td>Task Scheduling based on LB</td>
<td>Y. Fang et al. / 2010</td>
<td>Cloud Computing</td>
<td>1. First maps tasks to virtual machines and then virtual machines to host resource</td>
</tr>
<tr>
<td>VIII.</td>
<td>Honeybee Foraging Behavior</td>
<td>M. Randles et al. / 2010</td>
<td>Large scale Cloud</td>
<td>1. Achieves global load balancing through local server action</td>
</tr>
<tr>
<td>IX.</td>
<td>Join-Idle-Queue</td>
<td>Y. Lua et al. / 2011</td>
<td>Cloud data centers</td>
<td>1. First assigns idle processors to dispatchers for the availability of the idle processors at</td>
</tr>
<tr>
<td>X.</td>
<td>Lock-free multiprocessing solution for LB</td>
<td>X. Liu et al. /2011</td>
<td>Multi-core</td>
<td>1. Runs multiple load-balancing processes in one load balancer</td>
</tr>
</tbody>
</table>
V. CONCLUSION AND FUTURE WORK

In this paper, deliberate various algorithm for load balancing for cloud computing. Discuss the algorithm techniques suggested by author and environment which used by them. Design the proposed system which give the optimal and feasible solution to cloud user. Future work is related to the better utilization of the resources with less amount of time and fast throughput of the system.

REFERENCES


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[9] Guochao Xu, Junjie Pang, and Xiaodong Fu “A Load Balancing Model Based on Cloud Partitioning for the Public Cloud” IEEE TRANSACTIONS ON CLOUD COMPUTING 2013


